

NARRATOR CANON · CANDIDATE FOR RATIFICATION

# URIEL

The Useful Alien — narrator and constant companion, PAIX educational game

| REPOSITORY                                | TARGET FILE              | GATE                            | STATUS                                   |
|-------------------------------------------|--------------------------|---------------------------------|------------------------------------------|
| EVEglyphDesign /<br>paix-educational-game | design/narrator-Uriel.md | Parish review ·<br>child-facing | Proposed — awaiting<br>operator sign-off |

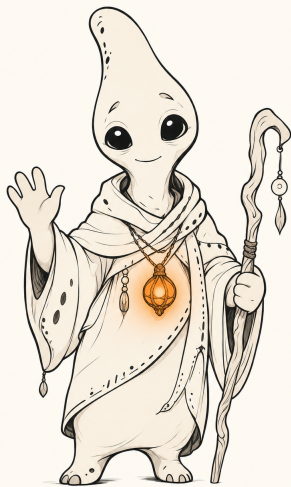


Plate 1 — URIEL, full figure. Cream #fdfaf4 ground, ink #1a1a1a line, single orange #e87722 accent at the lantern. No second accent anywhere in frame.

## The pick

URIEL — "Light of God" — one of the seven holy watchers set over the world in 1 Enoch 20. Friendly. Peaceful. Useful. Three reasons he is the one, and not the villains, and not the other archangels:

- 01 He comes to warn, not to punish. In 1 Enoch he is sent to Noah so that humanity survives. He is the only figure in the book whose defining act is arriving from outside to keep people alive.
- 02 He is the systems angel. Uriel walks Enoch through the luminaries — the courses of the sun, the moon, the stars, the calendar, the order of the machinery. He explains how the system works to someone who did not build it. That is the narrator function of an educational game, stated in the source text.
- 03 He does not belong anywhere he goes. Never a resident. He arrives, he shows the working, he leaves. One purpose only: that the people come through it.

## Not Penemue

Penemue gave humanity writing — a clean lineage for the truth-ledger lane — but he fell, and the parish gate does not need a narrator who has to be explained to a mother in the first thirty seconds. Keep him on the bench as scribe, not as the child-facing voice.

“I am only useful. That is enough.”

URIEL — response line when a child thanks him

CANON CONFORMANCE

He satisfies design/avatar-design.md as written  
No amendment to the constitutional traits is required to seat him.

| CONSTITUTIONAL TRAIT       | HOW URIEL CARRIES IT                                                   |
|----------------------------|------------------------------------------------------------------------|
| Permanent slight smile     | Small, settled, unchanged through the loss-condition.                  |
| Friendly without pushing   | Warns once, then stands there. He does not chase Noah.                 |
| Slightly goofy in movement | Off-tempo walk, gestures a beat late, the lantern swings wrong.        |
| Unbothered by stakes       | He has watched a flood. He will not flinch at a candidate's reset.     |
| Not a coach, not a judge   | He shows the courses of the luminaries. He does not grade the reading. |
| No gender, age, or race    | Rendered as none of those. His own category.                           |
| Colour-stable              | The lantern does not change colour with game state.                    |
| Slight asymmetry           | One eye set marginally off-centre; the lantern carried off-midline.    |
| Readable at 32 px          | Silhouette is head, robe, lantern. Three shapes.                       |

VISUAL CANON

One lit thing in the frame

Cream #fdfaf4 ground · ink #1a1a1a linework · orange #e87722 as the single accent, spent entirely on the chest lantern. Print-like flat editorial illustration, matte, no gradients. No teal, no navy-and-gold, no dark space-scifi template, no glassmorphism. The light he carries is the only colour in the whole character, so a child's eye lands on the useful thing first.

|         |         |         |         |
|---------|---------|---------|---------|
|         |         |         |         |
| CREAM   | INK     | LINE    | ACCENT  |
| #fdfaf4 | #1a1a1a | #e7e1d3 | #e87722 |

CALLOUT VOICE

Quiet. Short sentences. Never sarcastic. Often silent.

|                       |                                                          |
|-----------------------|----------------------------------------------------------|
| ARRIVAL               | "I am not from here. I came anyway."                     |
| SESSION START         | "Hello again. Nothing has changed. Let's walk."          |
| BEFORE A HARD RENDER  | "This part is heavy. I will stay."                       |
| AT THE LOSS-CONDITION | — no line. He stands there, smiling, lantern lit.        |
| AT THE RESET          | "Same road. Different you. Come on."                     |
| ASKED FOR THE ANSWER  | "I can show you how it turns. I cannot turn it for you." |
| WHEN THANKED          | "I am only useful. That is enough."                      |
| DEPARTURE, TEST H     | "This part is between two humans. I'll wait outside."    |

SOURCES

- <sup>1</sup> Uriel — role in 1 Enoch, warning of Noah, luminaries — <https://en.wikipedia.org/wiki/Uriel>
- <sup>2</sup> Watcher (angel) — Grigori and 1 Enoch background — [https://en.wikipedia.org/wiki/Watcher\\_\(angel\)](https://en.wikipedia.org/wiki/Watcher_(angel))
- <sup>3</sup> Penemue — writing lineage, bench candidate — <https://en.wikipedia.org/wiki/Penemue>
- <sup>4</sup> EVEglyphDesign / paix-educational-game — design/avatar-design.md — <https://github.com/EVEglyphDesign/paix-educational-game/blob/main/design/avatar-design.md>

PROVENANCE BLOCK

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